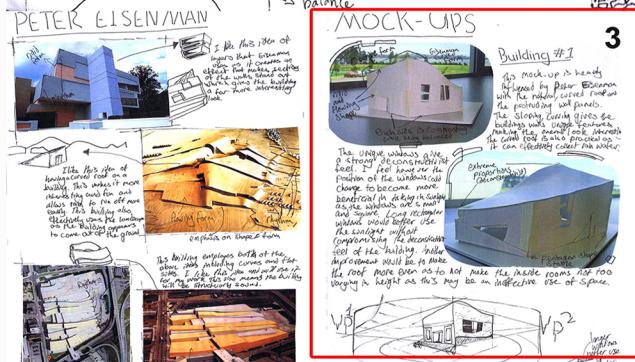


MINIMALIST INTERIOR

This is the interior of an art museum. The minimalist interior allows the works of art to stand out. The large spaces are peaceful and allow the simple materials to stand out. This is also supported by the neutral colours. Because of this, the concept would be ideal for my art museum. Everything will have a deconstructivism exterior.

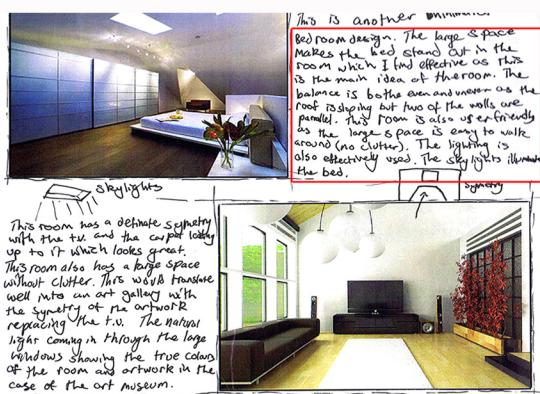
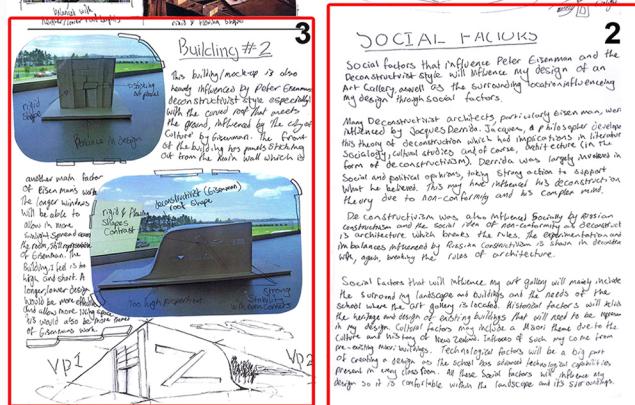
→ effective lighting techniques



SOCIAL FACTORS

Social factors that influence Peter Eisenman and the Deco-structuralist style will influence my design of an Art Gallery, as well as the surrounding location influencing my design through social factors.

Many Decoarchitects architects, particularly French, were influenced by Jacques Derrida. Jacques Derrida was a French philosopher and post-structuralist theorist. His focus of deconstruction was on the relationship between the social and the individual. He believed that the Sociology of culture was the study of care. Derrida was largely interested in Spinoza's philosophy of love and political theory, taking strong action to support what he believed. This may have influenced his deconstruction, theory due to his non-conformity and as Confucius said, "Do as you like". The school of thought and Faculty of oriental construction and the social ideal of non-hierarchism and decentralised architecture which breaks the rules, the experimentation and the imbalance inferred by Western construction is known as Deconstructionism, again breaking the rules of architecture.



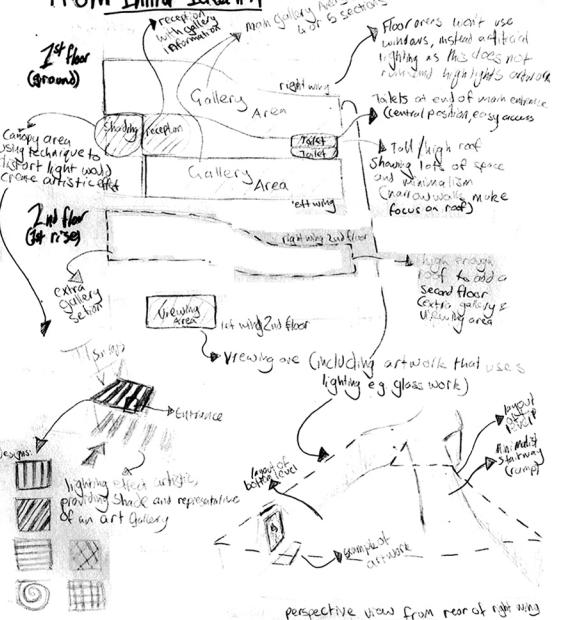
DECONSTRUCTIVISM HISTORY

Deconstructivism was born in the late 1980's so it is a fairly recent design move. Deconstructivism relates to the ideas of buildings being fragmentated and the surface of a building being contorted into unique shapes. 'Cubism' also has a large influence in deconstructivism. It goes against the general rules of architecture with twisted walls and roof parts. Deconstruction has been described as 'controlled chaos'. The first point in the movement of deconstructivism was the 1982 Concours de la Ville de Paris architecture design competition, with designs from Frank Gehry, Zaha Hadid and Peter Eisenman. This was the Museum of Modern Art's 1988 Deconstructivist Architecture exhibition. At this exhibition, there were works from some of the best Deconstructivist architects such as Peter Eisenman, Frank Gehry, Zaha Hadid and Daniel Libeskind.



FLOOR PLAN IDEAS

from Initial Idea #4



DECONSTRUKTIVISM INFLUENCES

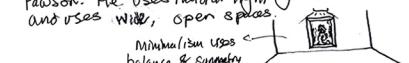
Jacques Derrida, a French Philosopher, was who most DeconStructivist Architects were influenced by. Eisenman knew Jacques Derrida well and gained knowledge of deconstruction from him. DeconStructivism was realized as radical changing to formal Architecture.

Deconstructivism was also influenced by 'Geometric Imbalances' of Russian Constructivism. Other movements that influenced deconstructivism were expressionism, minimalism, contemporary art and especially cubism. Deconstructing break through the 'rules' of modernism.

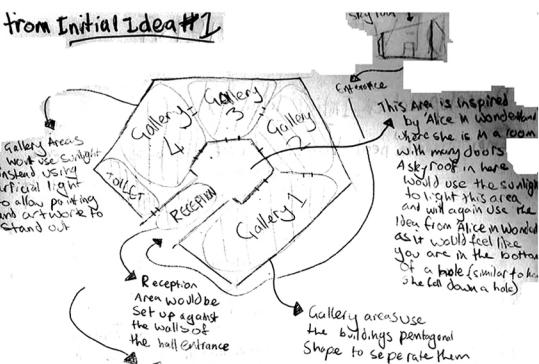
MINIMALIST HISTORY

Minimalism describes movements in different forms of art or design which works by using the works most fundamental features. Minimalist architecture has been highly influenced by Japanese Traditional Design and architect Ludwig Mies van der Rohe refers to minimalism in the sense that "Less is More" to convey the idea of simplicity and a very basic but effective design. Minimalism movement started in early 1970s I think that this way of designing would be ideal in an art gallery because the reduction in complexity allows the artwork to stand out and be the main focus. Minimalism interiors also highlights lighting as the simple interior shows darker and lighter areas. This is important to keep in mind.

factor is important. One interior minimalism designer that employs good techniques to be used in an art museum is John Pawson. He uses natural lighting to his advantage and uses white, open spaces.



from Initial Idea #1



→ building does not use the location to its advantage due to shape and the building's height

from Initial Idea #2

